



We are grateful for all the donations we receive. However, to ensure patient safety not all donations can be used in the hospital. Due to this we have guidelines set in place to ensure that great patient care and safety remain the number one priority. As a result we have a list below of donated items we cannot accept.

Used Items

Due to our strict infection control policy, we are unable to accept donations of used items. This policy is in place to keep both our patients and staff safe and the spread of germs to a minimum.

Weapons

No weapons of any kind (real or play) will be accepted. We want to promote safety for our patients and staff and one way to do that is by not encourage the use real or play of weapons.

Bulk Items

As much as we appreciate your donation, our storage space is very limited so we cannot take bulk packaging of toys.

Religious Items

We want to respect all of our patients many different faiths and beliefs. To help ensure this we do not accept any religious items. If you are looking to donate any faith related items please reach out to our team of chaplains and they will be able to better assist you.

Bikes and scooters

Although bikes and scooters provide endless fun we are not able to accept them. With all that endless fun comes the potential risk of injury so, in the best interest of our patients safety we do not accept them.

Outdoor sports activities

Our patients may love to participate in sports and outdoor activities when they are not in the hospital but to ensure their safety while admitted these items are not permitted within the hospital.

Food

Many patients have restricted diets and food allergies, so we are unable to accept food. If you are looking to donate food or a meal for staff please reach out to our child life department and they can help you with more details.

Glass items

Putting patient safety as our main priority we do not accept any glass, porcelain, or fragile items. We do not want the risk of an item breaking or shattering and accidentally injuring a patient.